Benchmarking DFO algorithms

MTH8418

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(v2)

Plan

Introduction and problems

Tables and convergence graph

Performance and data profiles

References

Introduction and problems

Tables and convergence graph

Performance and data profiles

References

Introduction

- How to measure the performance of an algorithm?
- How to compare algorithms amongst themselves?
- How to identify groups of problems?
- Are we interested in the final solution only, or in the progression of the algorithms?

How to benchmark DFO algorithms

- Performance indicators:
 - Typically: Value of f and number of blackbox evaluations
 - Special measures for robustness, multiobjective optimization, etc.
- In the DFO context, CPU time is rarely relevant since the number of evaluations is a perfect machine-independent criterion
- However, CPU time is useful for:
 - Blackboxes with variable complexity
 - Parallelism

. . .

How to find problems

- We want to achieve reproducibility. However most blackbox applications are proprietary and/or cannot be shared easily. There is not yet a universal and accepted collection of such problems.
- Typically, algorithms are tested on a mixture of analytic problems and real-life applications.
- When testing on real applications, it is necessary to use many instances, for example by changing the parameters of the applications, or by using several starting solutions.

A realistic blackbox for benchmarking

STYRENE problem [Audet et al., 2008]



8 variables, 11 constraints, one evaluation \simeq 1s, \simeq 20% of failures

Collections of analytic problems

The usual analytic collections are:

- The Hock and Schittkowski set [Hock and Schittkowski, 1981]
- The Lukšan and Vlček set [Lukšan and Vlček, 2000]
- Problems used in [Moré and Wild, 2009]. Core of 22 unconstrained CUTEst problems reformulated as 212 instances (smooth, nonsmooth, and noisy)
- CUTEst, the latest evolution of the CUTE and CUTEr collections [Gould et al., 2015]

The COCO platform

Isolated problems such as ROSENBROCK or GRIEWANK

Introduction and problems

Tables and convergence graph

Performance and data profiles

References

Tables of numerical results

- Useful to summarize instance characteristics
- Give the exact values for each execution of Solver s on Problem p
- Problem: becomes difficult to read (too much information)

Table example

Table 6 Pooling Test Problems from the Literature

Example	Parameters			Solution			CPU time (sec)			Error (%)			
	nsp	k _{max}	nt	Exact	MSLP	MALT	VNS	MSLP	MALT	VNS	MSLP	MALT	VNS
Flow mode	el												
AST1 AST2 AST3	1,000 1,500 1,000	10 10 10	1 1 1	549.803 549.803 561.048	276.661 284.186 255.846	532.901 535.617 397.441	545.27 543.909 412.145	2.20 9.18 18.71	2.45 5.21 4.96	2.81 5.68 5.34	49.68 48.31 54.35	3.07 2.58 29.09	0.82
BT4 BT5	5 10	0 15	0 2	45 350	39.6970 327.016	45 324.077	45 350	0.02	0.01	0.01	11.78 6.57	0 7.41	0
F2	120	10	1	110	100	107.869	110	0.07	0.44	0.57	9.09	1.94	0
H1 H2 H3	5 5 5	0 0 3	0 0 1	40 60 75	40 60 60.7332	40 60 70	40 60 75	0.02 0.02 0.02	0.01 0.01 0.01	0.01 0.01 0.03	0 0 19.02	0 0 6.67	000
RT1 RT2	5 5	0 5	0 1	4,136.22 4,391.83	126.913	4,136.22 4,330.78	4,136.22 4,391.83	1.34 0.04	0.04 0.47	0.04 0.60	96.93	0 1.39	0
GP1	50	5	1	60.5	28.732	35	46	0.01	0.04	0.08	52.51	42.15	23.97
Proportion	n model												
AST1 AST2 AST3 AST4	1,000 1,500 1,000 230	10 10 10 0	1 1 1 0	549.803 549.803 561.048 877.649	544.307 548.407 551.081	532.901 535.617 397.441 876.206	533.783 542.54 558.835 876.206	1.14 3.04 4.98 1.19	2.38 4.97 4.98 1.21	2.61 5.37 5.93 1.55	1 0.25 1.68	3.07 2.58 29.09 0.16	2.91 1.32 0.3 0.16
BT4 BT5	5 10	0 15	0	45 350	39.7019 292.532	45 323.12	45 350	0.01	0.02	0.02	11.77 16.42	0 7.68	0
F2	120	0	0	110	110	110	110	0.15	0.49	0.49	0	0	0
H1 H2 H3	5 5 5	0 0 3	0 0 1	40 60 75	40 60 69.9934	40 60 70	40 60 75	0.02 0.02 0.02	0.01 0.01 0.01	0.01 0.01 0.02	0 0 6.68	0 0 6.67	000
RT1 RT2	5 5	0 5	0 1	4,136.22 4,391.83	3,061.03 4,391.02	4,136.22 4,330.77	4,136.22 4,391.82	0.07 0.04	0.03 0.58	0.03 0.72	25.99 0.02	0 1.39	0

Convergence graph

- Provides a picture of the convergence of one or several methods for one given instance of a problem
- Represents only the successes or all evaluations
- Horizontal steps between two f values
- Problem: Only for one instance. Does not allow to draw any general conclusion

Convergence graph example (1)



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Convergence graph example (2)



From [Gramacy et al., 2015]

Convergence + trajectory plots for 2D examples



From [Audet and Hare, 2017]

Introduction and problems

Tables and convergence graph

Performance and data profiles

References

- Introduced by [Dolan and Moré, 2002, Moré and Wild, 2009]
- Graphical and straightforward way of comparing methods on sets of problems
- Relative comparison of the methods
- Moré and Wild give the MATLAB tools to draw profiles at http://www.mcs.anl.gov/~more/dfo/
- ► We consider:
 - Unconstrained problems
 - Single-objective problems
 - Deterministic instances and algorithms
 - No parallelism

Profiles: Original version from the M&W paper

- P: set of problems or instances
- \blacktriangleright S: set of solvers, or algorithms, or methods
- Performance measure $t_{p,s} > 0$ available for each $p \in \mathcal{P}$ and $s \in \mathcal{S}$. Typically the number of evaluations required to satisfy a convergence test
- Small values of the performance measure are preferable
- Performance ratio for problem $p \in \mathcal{P}$ and solver $s \in \mathcal{S}$:

$$r_{p,s} = \frac{t_{p,s}}{\min\{t_{p,a} : a \in \mathcal{S}\}}$$

Convergence test (1/2)

• One possible convergence test is, for the candidate solution *x*:

$$f(x_0) - f(x) \ge (1 - \tau)(f(x_0) - f_L)$$

Where:

- \triangleright $\tau > 0$: tolerance
- ► x₀: unique and feasible starting point
- f_L : smallest value of f obtained by any solver within a given budget of evaluations, for each $p \in \mathcal{P}$
- It requires that the reduction f(x₀) − f(x) achieved by x be at least 1 − τ times the best possible reduction f(x₀) − f_L

Convergence test (2/2)

► **Example 1**: Values of $f(x_0)$ and of f after 100 evaluations, for 3 algorithms on 2 problems:

	Pb 1	Pb 2
$f(x_0)$	10	-703.57
f Algo. 1	0.01	-1,907.47
f Algo. 2	1.2	-3,964.20
f Algo. 3	0	-3,682.12

For $\tau = 0.1$, when does the convergence test pass?

• Other convergence tests include the relative error between f(x) and f_L . For example $\frac{f(x)-f_L}{|f_L|} \leq \tau$ if $f_L \neq 0$

Performance profiles

- ▶ The best solver $s^* \in S$ for a particular problem $p \in P$ attains the lower bound $r_{p,s^*} = 1$
- $t_{p,s} = r_{p,s} = \infty$ when s fails to satisfy the convergence test on p
- The performance profile of s is the fraction of problems where the performance ratio is at most α:

$$\rho_s(\alpha) = \frac{1}{|\mathcal{P}|} \mathsf{size}\{p \in \mathcal{P} : r_{p,s} \le \alpha\}$$

- It is the probability distribution for the ratio r_{p,s}
- $\rho_s(1)$ is the fraction of problems for which s performs the best
- For α sufficiently large, ρ_s(α) is the fraction of problems solved by s
- Solvers with high values for ρ_s are preferable

Performance profiles: Example



Accurate view of the performance for $\tau=10^{-3}.$ Taken from [Moré and Wild, 2009]

Example 2

Draw the performance profiles for the following table:

$t_{p,s}$	Pb 1	Pb 2
Algo. 1	35	∞
Algo. 2	∞	1,200
Algo. 3	112	500

 $t_{p,s}$ represents the number of evaluations for which the convergence test succeeded, for a given value of τ

Data profiles

- We are interested in the percentage of problems that can be solved, for a given tolerance τ with a variable budget of evaluations
- The data profile of Solver s is

$$d_s(\kappa) = \frac{1}{|\mathcal{P}|} \mathsf{size} \left\{ p \in \mathcal{P} : \frac{t_{p,s}}{n_p + 1} \le \kappa \right\},$$

where n_p is the number of variables in Problem p

- lt represents the percentage of problems that can be solved with κ groups of $n_p + 1$ function evaluations, or simplex gradient estimates
- n_p + 1 is the number of evaluations needed to compute a one-sided finite-difference estimate of the gradient

Data profiles: Example



Example 3

Draw the data profiles for the following table.

$t_{p,s}$	Pb 1	Pb 2
Algo. 1	35	∞
Algo. 2	∞	1,200
Algo. 3	112	500

 $t_{p,s}$ represents the number of evaluations for which the convergence test succeeded, for a given value of τ . Problem 1 has 2 variables and Problem 2 has 9 variables

Simplified performance profiles

- Consider only the final solutions. The stopping criteria must be the same for all the algorithms (i.e. same budget of evaluations)
- \blacktriangleright x-axis: tolerance τ
- y-axis: percentage of problems solved given the τ tolerance
- "solved" must be defined
- At $\tau = 0$:
 - We see the methods that gave the best solutions
 - The performance values may sum up to a value < 100%

Simplified performance profiles: Example



Simplified data profiles

- We consider the entire history of all executions: We focus on the convergence
- The tolerance τ is fixed
- x-axis: Convergence measure: Number of evaluations or number of simplex gradients when the problems have different dimensions
- > y-axis: Percentage of problems *solved* given the τ tolerance
- For x = 0, we should have y = 0
- For $x = x_{max}$, we should observe the same values on the performance profiles, at τ
- Equivalent to the original version. Only the presentation differs

Simplified data profiles: Example



Extensions

How to extend performance and data profiles

- To the constrained case?
- With parallelism?
- With stochastic algorithms?
- Several choices have to be taken. This is the subject of Homework #1 for the constrained case
- Accuracy profiles [Audet and Hare, 2017] for the robustness and quality of the final solution

Introduction and problems

Tables and convergence graph

Performance and data profiles

References

References

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- Test problems [Hock and Schittkowski, 1981, Lukšan and Vlček, 2000, Moré and Wild, 2009, Gould et al., 2015]
- Some benchmark papers [Whitley et al., 2006, Fowler et al., 2008, Moré and Wild, 2009, Rios and Sahinidis, 2013, Martelli and Amaldi, 2014]

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